



RULES AND CHANGES

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Rule Variations

Setting up marbles on the board of Abalone may go along various alternatives, according to move and push types.

Please, send us your own alternatives, starting positions and variations to help us all practice Abalone under a new light...

➔ [Where to find Extra Marbles?](#)

Extra marbles are available at the Online Shop.

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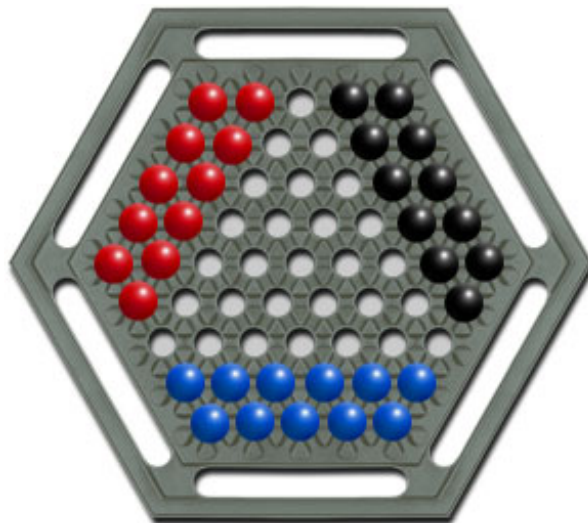
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3 Player Starting Position

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Players : 3
Colours : 3
Author : 3-2-one.com



Rules are identical to Abalone for two players, except for the following amendments:

- 11 marbles only per player (the closest line to the centre in the regular game disappears);
- 3 marbles of the same colour can push 2 marbles of different colours;
- Each player retains the marbles he/she forced off. He/She has to push off 6 marbles of any colour.

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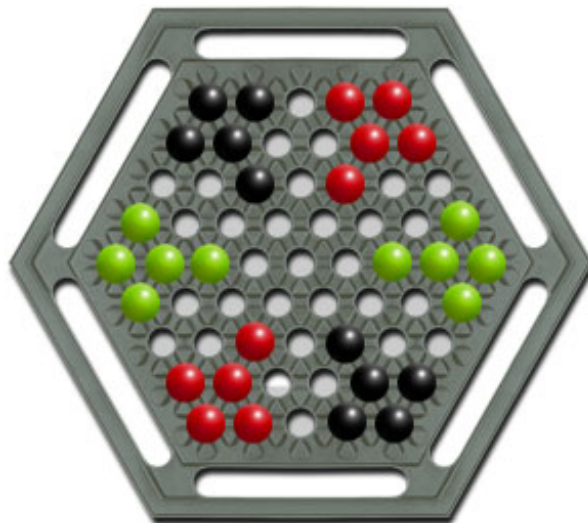
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3 Player Starting Position (variation)

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Players : 3
Colours : 3
Author : 3-2-one.com



Rules are identical to Abalone for two players, except for the following amendments:

- 11 marbles only per player (the closest line to the centre in the regular game disappears);
- 3 marbles of the same colour can push 2 marbles of different colours;
- Each player retains the marbles he/she forced off. He/She has to push off 6 balls of any colour.

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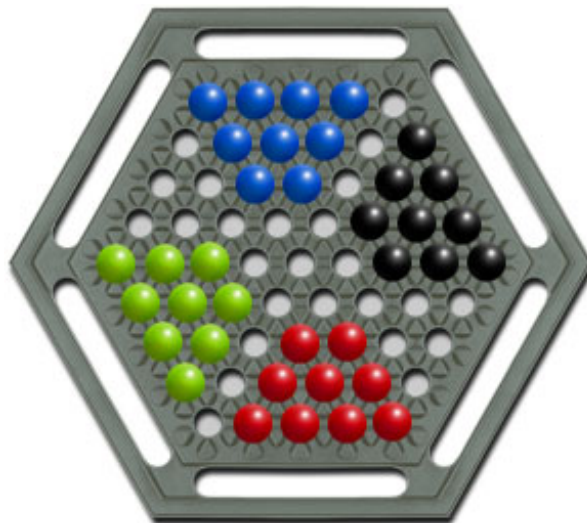
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4 Player Starting Position

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Players : 4
Colours : 4
Author : 3-2-one.com



Each player owns 9 marbles, set up in a rhombus (4-3-2).

Players who face on the board are from the same team. Each team will thus play alternatively.

If one of his/her marbles initiated the move, each player may include marbles belonging to his team-mate in his moves.

He may push two opposing marbles of a different colour.

To win the game, push 6 marbles of the opponent team off the board.

Note that it is also possible to have each team face the other, thus allowing various tactical combinations from the successive strikes of a single team.

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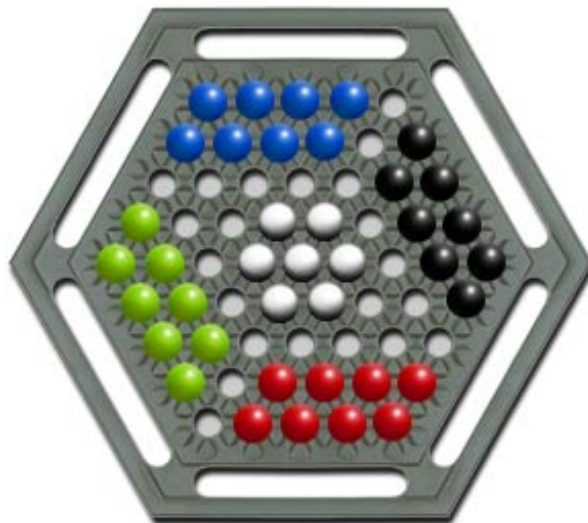
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5 Player Starting Position

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Players : 5
Colours : 5
Author : 3-2-one.com



Play with your friends...
 Lighter strategy, but much more diplomacy, alliances and treasons...

Please note that the central player, due to the advantage of his/her position, is handicapped by one marble.

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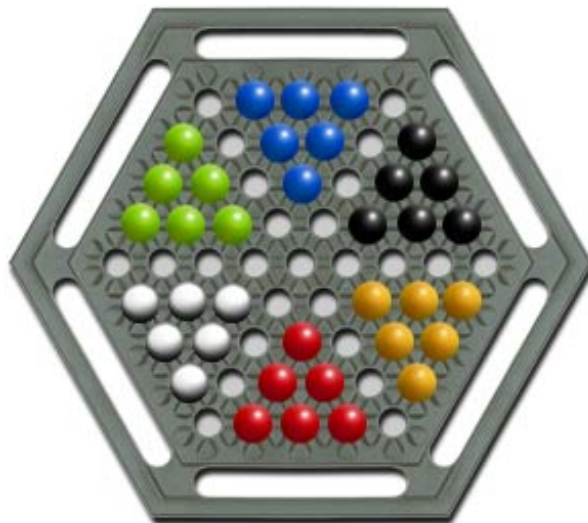
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6 Player Starting Position

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Players : 6
Colours : 6
Author : 3-2-one.com



Play three teams, and make of this game a true battle... The members of a team are face to face.

Blocked situations may sometimes hamper the players' freedom... but each move mistake will trigger fivefold punishment!

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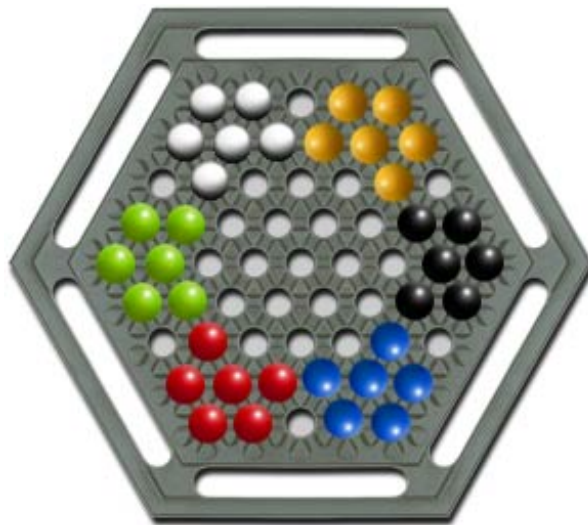
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6 Player Starting Position (variation)

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Players : 6
Colours : 6
Author : spkane.org



Three teams fighting...
Members of a team are face to face.

Variation of the classic 6 players starting position available on the spkane.org website

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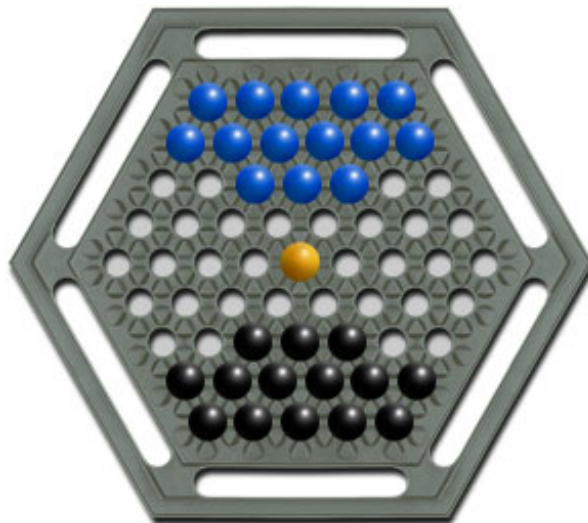
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Abafoot / Save Princess

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Players : 2
Colours : 3
Author : 3-2-one.com



To win, be the first to push central marble off the board. Game rules remain valid. We consider central marble as an opponent's. Useful variation to apply Abalone basic system to some other goal than classic rules.

Useful Links : Two animations, [here](#) and [there](#), available on [Wabi Studio](#), Freestyle around this variation... Thanks to them !!!

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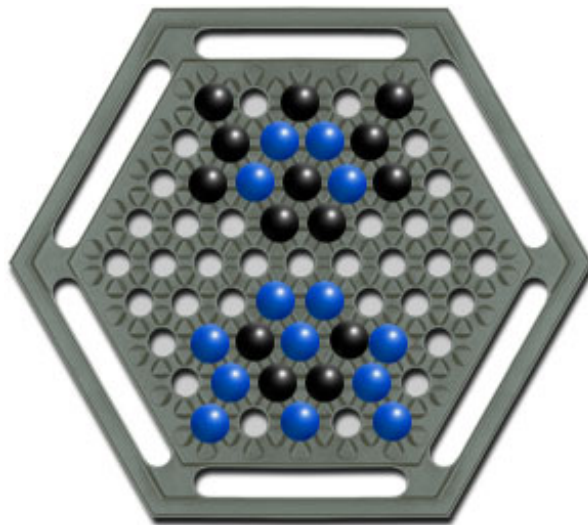
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Alien Attack

Players : 2
Colours : 2
Author : 3-2-one.com

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Another very open starting position, where each side can very quickly launch an attack, or seek to prevent opponent's gathering up of his/her forces...

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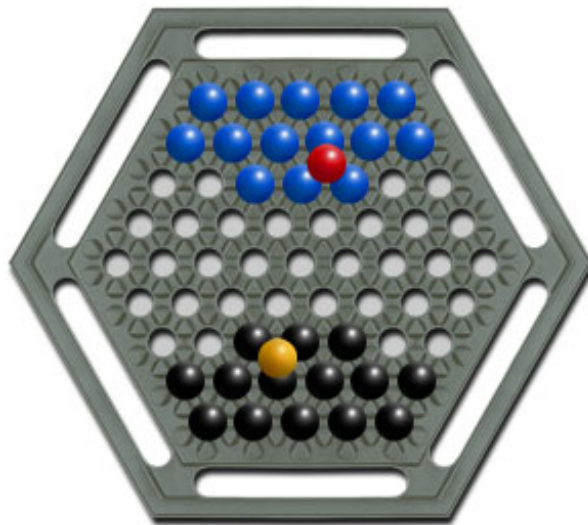


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Bagdad Thief

Players : 2
Colours : 4
Author : 3-2-one.com

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Each opponent owns a specific coloured marble, considered as his/her treasure above his pack.

Initial position of the treasure is free, but during the game, the player cannot move it. Treasure will only move "by itself", influenced by the "on-board" marble movements. Consider your treasure as an opponent marble.

Goal of this variation is to capture your opponent's treasure, push it out of the board. So, first have the opponent's treasure fall off the board, before trying to push it out.

This variation can help you consider your marble movements in a different light, "gravity center" of your group becomes essential, because moving your marbles makes your treasure move too.

Funny variation.


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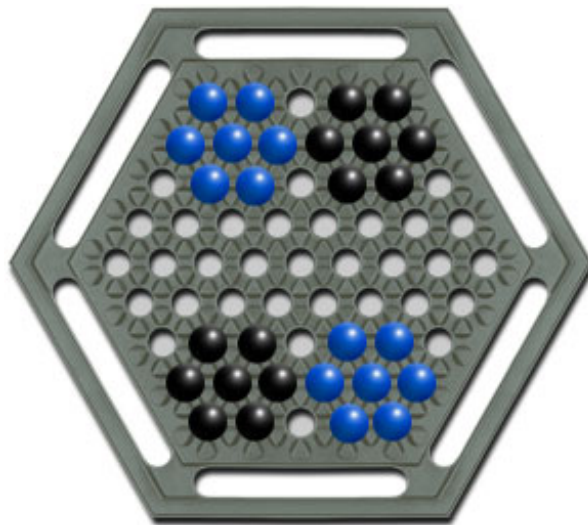
🇧🇪 Belgian Daisy

Players : 2

Colours : 2

Author : Belgian Federation Of Abalone

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Alternate starting position for Abalone.
Learn how to manage two groups of marbles.

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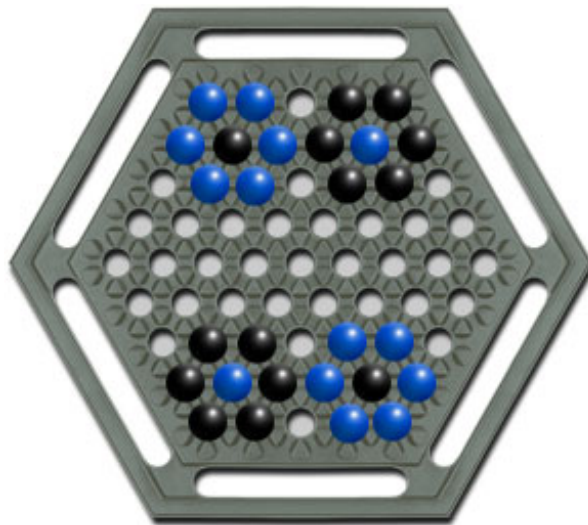
Dutch Daisy

Players : 2

Colours : 2

Author : 3-2-one.com

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Learn how to manage a group with an intruding marble, and block your opponent with a single marble...

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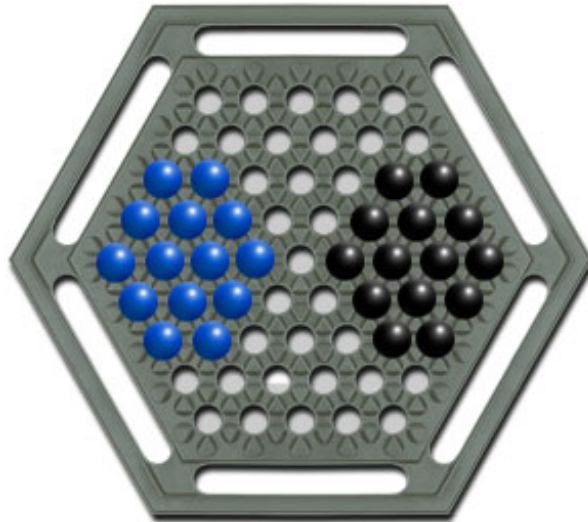
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Face 2 Face

Players : 2
Colours : 2
Author : 3-2-one.com

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Learn what to do with the three axes of our board...

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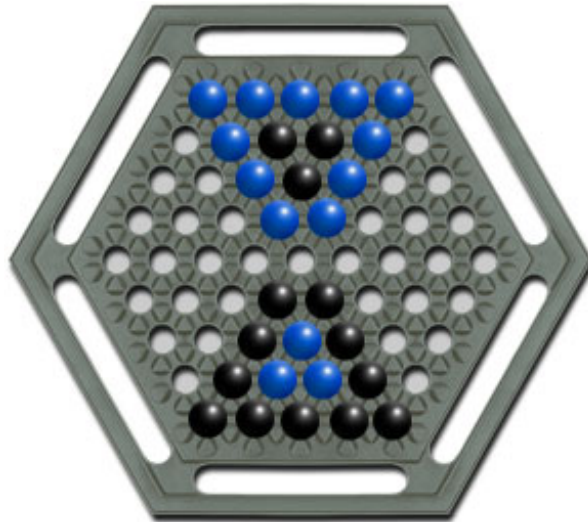
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Fujiyama

Players : 2
Colours : 2
Author : 3-2-one.com

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Learn how to create maximum damage with minimum number of marbles... And defend your pack against an organized attack.

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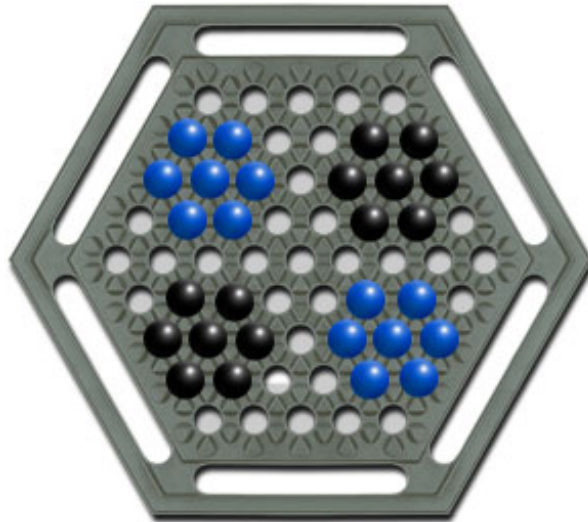
German Daisy

Players : 2

Colours : 2

Author : 3-2-one.com

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Alternate starting position for Abalone.
Learn how to manage two groups of marbles.

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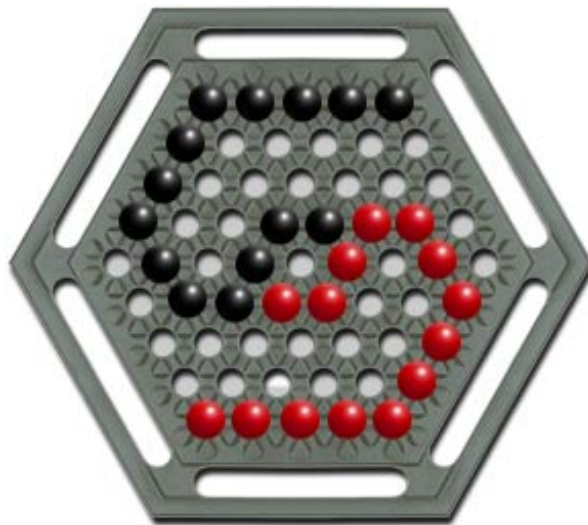
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Snakes

Players : 2
Colours : 2
Author : ML

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Train at gathering up your forces, and quickly turn the game into confrontation.

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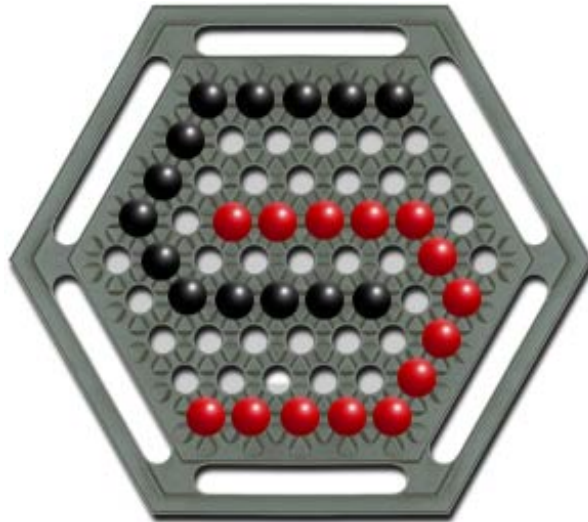
Snakes (Variation)

Players : 2

Colours : 2

Author : Laurent Bodini

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Train at gathering up your forces, and quickly turn the game into confrontation.

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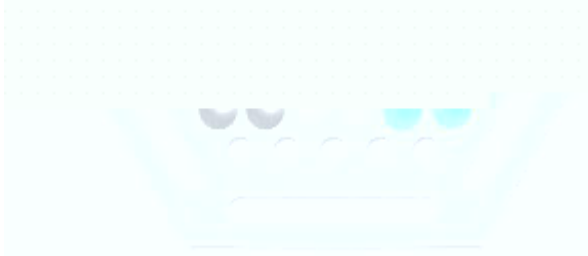
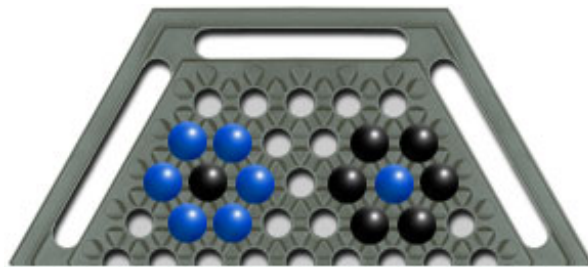
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Swiss Daisy

Players : 2
Colours : 2
Author : 3-2-one.com

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Learn how to manage a group with an intruding marble, and block your opponent with a single marble...

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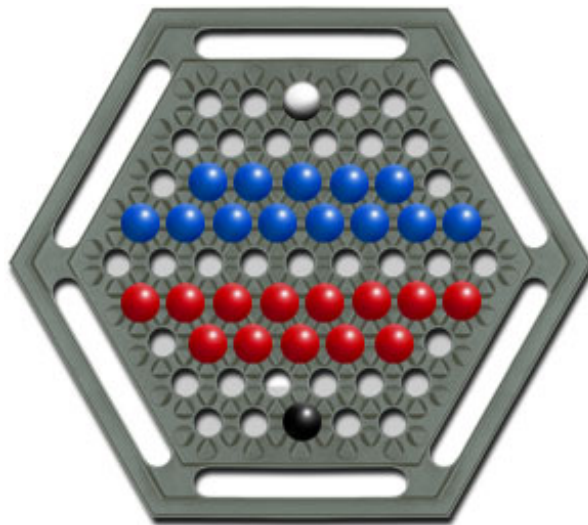


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The Berlin Thief

Players : 2
Colours : 4
Author : 3-2-one.com

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Be the first to push your opponent's treasure marble, which is placed behind his/her pack.

Rules of the game are still valid.
A pleasant variation which uses Abalone's fundamentals for other purposes than pushing the opponents' marbles.

To win the game, we recommend that you weaken your opponent by pushing his/her marbles off the board.


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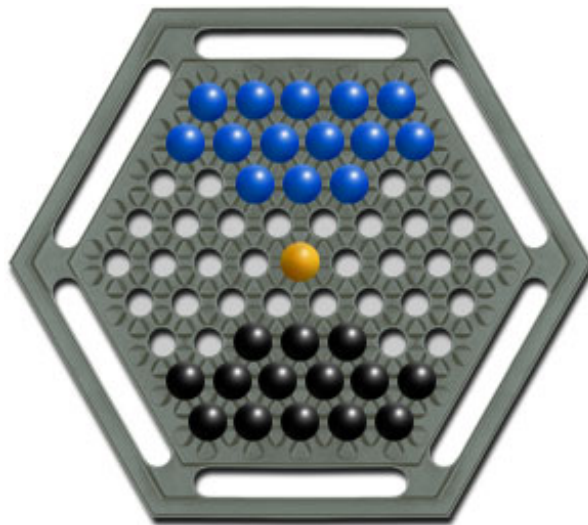


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The Pillar

Players : 2
Colours : 3
Author : 3-2-one.com

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Often used to explain to newcomers how to move and launch an attack.

When starting the game, put a specific marble at the center of the board. Though it is now unmovable, usual rules are still valid.

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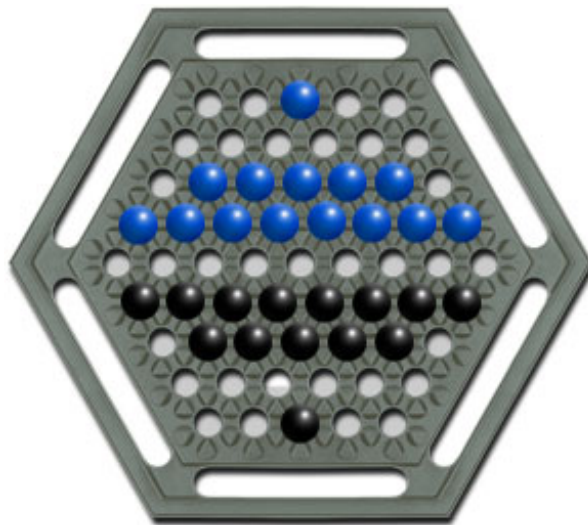
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The Wall

Players : 2
Colours : 2
Author : 3-2-one.com

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Open starting position, in which you'll have to gather up your forces as fast as you can to win...

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